

AMENDMENTS TO THE CLAIMS

1. (Currently Amended) A method comprising:

receiving at a processor in a device connected via a network to a client computer and to a plurality of servers, a request for the data from [[a]] the client computer;

sending the request from the processor to a first server of [[a]] the plurality of servers;

receiving at the processor, the data from the first server;

if the data comprises at least one Uniform Resource Locator (URL);

modifying the data at the processor by adding an identity of the first server to a portion of the data the at least one URL that would initiate a subsequent request from the client computer;

forwarding the modified data from the processor to the client computer wherein subsequent requests initiated from the at least one URL as modified and received from the client computer include said first server identity; and

sending each of said subsequent requests from the processor to said first server.

2. (Original) The method of claim 1, further comprising:

determining whether the request includes a server identifier.

3. (Original) The method of claim 1, wherein the request is a Uniform Resource Locator (URL).

4. (Original) The method of claim 1, wherein the data is a HyperText Markup Language (HTML) page.

5. (Canceled).

6. (Original) The method of claim 2, wherein the sending the request to the first server comprises a load balancing algorithm.

7. (Original) The method of claim 2, wherein the sending the request to the first server comprises sending the request to a server identified by the server identifier.
8. (Currently Amended) A load balancer comprising:
a processor; and
memory;
wherein said processor is adapted to:
receive a request for data from a client computer;
send the request to a first server among a plurality of servers;
receive the data from the first server;
if the data comprises at least one Uniform Resource Locator (URL):
modify the data by adding an identity of the first server to ~~a portion of the data~~ the at least one URL that would be used to initiate a subsequent request from the client computer;
forward the modified data to the client computer wherein subsequent requests initiated from the at least one URL as modified and received from the client computer include said first server identity; and
send each of said subsequent requests to said first server;
wherein the load balancer is connected to a client computer and a plurality of servers via a network.
9. (Original) The load balancer of claim 8, said processor further adapted to:
determine whether the request includes a server identifier.
10. (Original) The load balancer of claim 8, wherein the request is a Uniform Resource Locator (URL).
11. (Original) The load balancer of claim 8, wherein the data is a HyperText Markup Language (HTML) page.

12. (Canceled).
13. (Original) The load balancer of claim 9, wherein the processor sends the request to the first server by executing a load balancing algorithm.
14. (Original) The load balancer of claim 9, wherein the processor sends the request to the first server by sending the request to a server identified by the server identifier.
15. (Currently Amended) A non-transitory computer readable medium having instructions stored thereon that, when executed by a processor, cause the processor, after receiving a request for data from a client computer, to:
- send the request from the processor to a first server among a plurality of servers;
 - receive the data from the first server;
 - if the data comprises at least one Uniform Resource Locator (URL):
 - modify the data with the processor by adding an identity of the first server to a ~~portion of the data~~ the at least one URL that would be used to initiate a subsequent request from the client computer;
 - forward the modified data from the processor to the client computer wherein subsequent requests initiated from the at least one URL as modified and received from the client computer include said first server identity; and
 - send each of said subsequent requests to said first server;
 - wherein the processor is part of a device connected to a client computer and a plurality of servers via a network.
16. (Original) The computer readable medium of claim 15, said instructions further cause said processor to:
- determine whether the request includes a server identifier.
17. (Original) The computer readable medium of claim 15, wherein the request is a Uniform Resource Locator (URL).

18. (Original) The computer readable medium of claim 15, wherein the data is a HyperText Markup Language (HTML) page.

19. (Canceled).

20. (Original) The computer readable medium of claim 16, wherein the sending the request to the first server comprises a load balancing algorithm.

21. (Original) The computer readable medium of claim 16, wherein the sending the request to the first server comprises sending the request to a server identified by the server identifier.